

The BNO085 is a System in Package (SiP) that integrates a triaxial accelerometer, a triaxial gyroscope, magnetometer and a 32-bit ARM® Cortex™-M0+ microcontroller running CEVA's SH-2 firmware. This document is intended to provide information about the BNO085 Development Kit, the pin connections and software provided by CEVA to facilitate customer integration.

## 1. Hardware

### 1.1. Introduction

The BNO085 Development Kit includes a shield known as the BNO085 ("target device") Development Board that is designed for quick and easy development and prototyping. The shield is designed to connect to a number of evaluation platforms – one of which is the STM32F411RE Nucleo ("bridge board") which is developed and sold by STMicroelectronics<sup>1</sup> (ST) and is included in the BNO085 Development Kit package. The Nucleo platform includes a STM32F411 MCU that serves as the master to the BNO085. This document includes details for connecting and using the BNO085 Development Kit with the ST Nucleo prototyping platform.

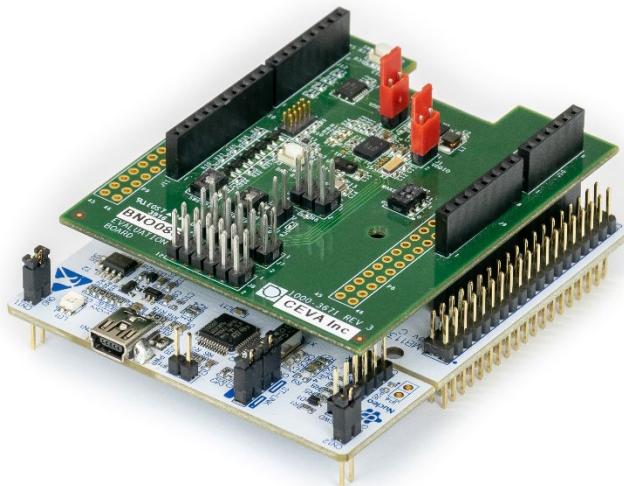


Figure 1: BNO085 Development Kit with ST Nucleo

<sup>1</sup> <https://www.st.com/en/evaluation-tools/nucleo-f411re.html>

## 1.2. Connections

The BNO085 Development Board simply plugs into the Nucleo board and is ready to use. The reader is encouraged to review the BNO085 Datasheet <sup>[1]</sup> for more information on the pinout configurations. The BNO085 communicates with a host system over switch selectable serial interfaces.

Dev Board	Signal	Nucleo
J9.1	NC	CN6.1
J9.2	VDD_TRGT	CN6.2
J9.3	SYS_RST	CN6.3
J9.4	VDD_IO	CN6.4
J9.5	NC	CN6.5
J9.6	GND	CN6.6
J9.7	GND	CN6.7
J9.8	NC	CN6.8

Dev Board	Signal	Nucleo
J10.1	NC	CN8.1
J10.2	NC	CN8.2
J10.3	NC	CN8.3
J10.4	NC	CN8.4
J10.5	NC	CN8.5
J10.6	NC	CN8.6

Dev Board	Signal	Nucleo <sup>Note</sup>
J7.3	RXD	CN10.21
J7.2	TXD	CN10.31

Note: Nucleo pins are not connected to the BNO085 Dev Board. External wiring is required.

Figure 2: BNO085 Development Board Interface to Nucleo Host device

The BNO085 uses the Sensor Hub Transport Protocol (SHTP) to communicate with a system or application processor (host that connects to the BNO085). The SHTP protocol is documented in the BNO085 datasheet, allowing a customer to potentially develop their own host software if they choose to do so. In order to ease customer integration, CEVA has developed software that runs on a host platform such as the STM32F411RE Nucleo series. The software driver fully implements the communication protocol used by the BNO085. CEVA provides this software driver package as source code. The BNO085 Development Kit has programmed the ST Nucleo to work with the CEVA PC application to demonstrate functions. Customers who intend to use the BNO085 Development Kit for their own software development should use the driver package to download a new firmware.

### 1.3. Switch Configurations

There are several switches on the board which are used to configure the hardware to select the protocol for communication with the host. The board is shipped with the I<sup>2</sup>C interface setting as the default configuration.

The communication interface is configured by setting the protocol selection SW2 (PS0/1) pins and SW4, SW6 appropriately.

PS1	PS0	BNO085 Transport Protocol
0	0	I <sup>2</sup> C
0	1	UART-RVC
1	0	UART-SHTP
1	1	SPI

Figure 3: BNO085 Available Selection of Host Communication Interface

SW2 PS0	SW2 PS1	SW4 SPI	SW6 SPI	BNO085 Transport Protocol
0	0	0	0	I <sup>2</sup> C
1	1	1	1	SPI
0	1	Don't care	1	UART-SHTP

Figure 4: Selection of Host Communication Interface in BNO085 Development Board

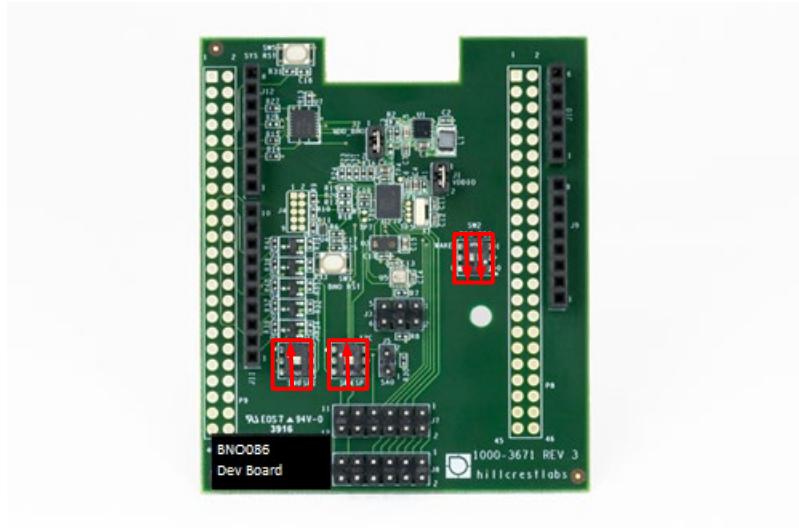


Figure 5: Default Switch Configuration for I<sup>2</sup>C

### 1.4. Power Measurement Headers

Two headers are available to provide an easy way to measure the current usage of the BNO085 device. J1 is for VDDIO and J2 is for VDD. These two jumpers must be installed for normal use. If you need to measure the current, you should remove the jumper and install a current meter.

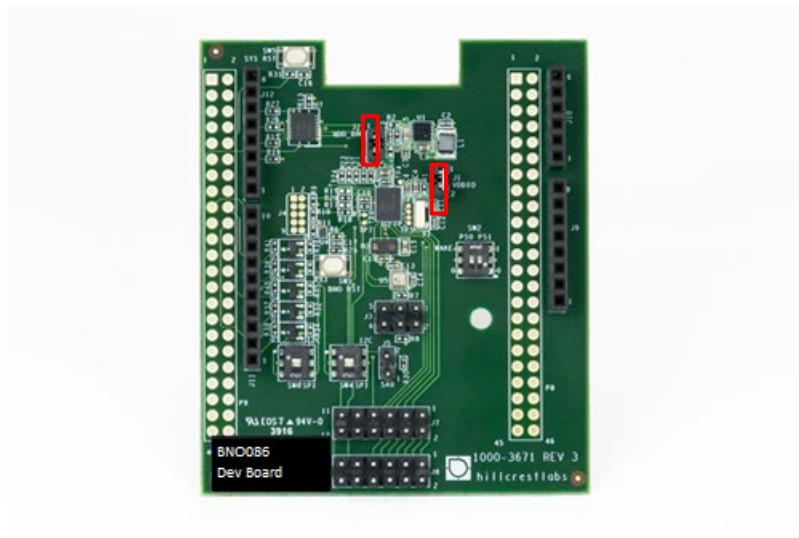


Figure 6: Power Measurement Headers

### 1.5. Slave Address Selection for I2C Host Interface

The default slave address is 0x4A when SA0 is low (no jumper installed on J5). The slave address is 0x4B when SA0 is high (jumper installed on J5).

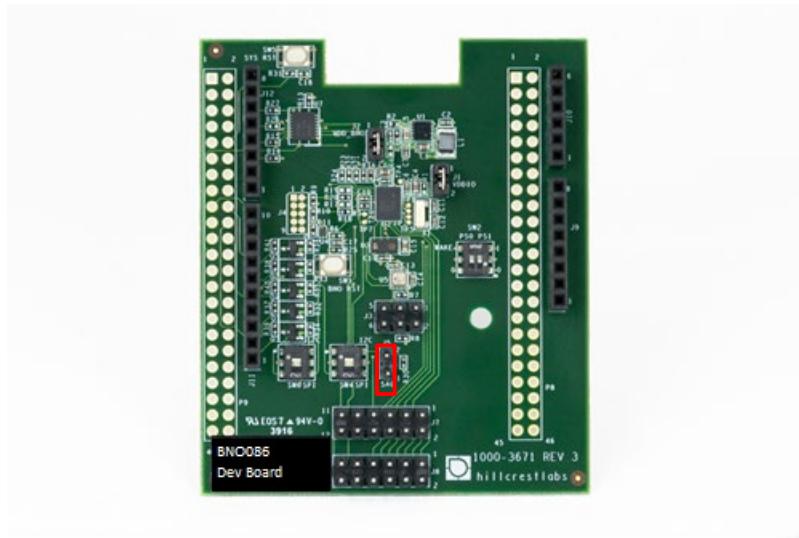


Figure 7: Slave Address Selection for I2C Host Interface

## 1.6. Reset Buttons

Two reset buttons are available. SW1 will reset the BNO085 and SW5 will reset the Nucleo.

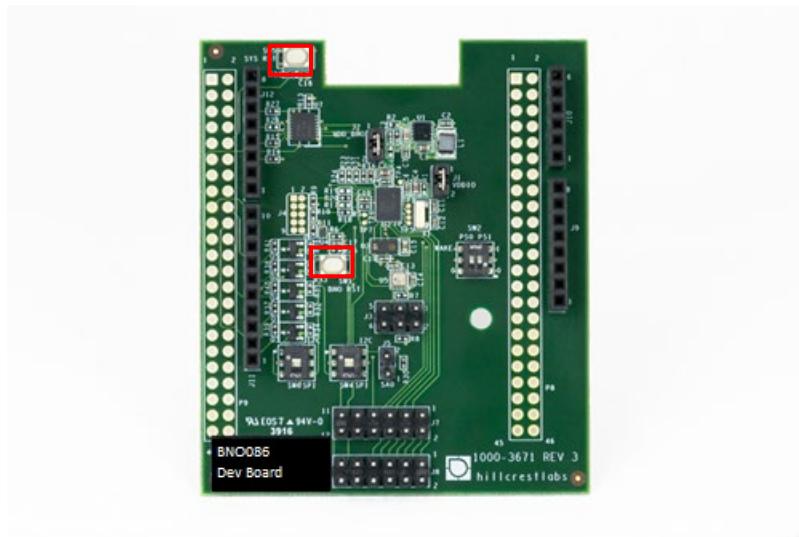


Figure 8: Reset Buttons

## 2. Software

### 2.1. BNO085 Development Kit

BNO085 Development Kit contains a pre-programmed STM32 Nucleo board with CEVA software that allows communication between the BNO085 and Freespace™ MotionStudio 2.

Freespace™ MotionStudio 2 is a Windows application to allow users to control and configure the BNO085 through a USB interface. BNO085 Development Kit can be used for a quick evaluation of the BNO085. A generalized system diagram is shown in Figure 9.

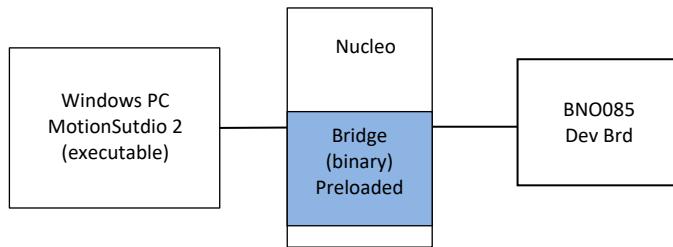


Figure 9: Simplified System Diagram with Freespace™ MotionStudio 2

### 2.2. Running a PC Demo Application with BNO085 Development Kit

#### 2.2.1. Requirement

Running Freespace™ MotionStudio 2 with BNO085 development kit requires the following items.

- ST-LINK/V2 USB driver available from the ST website (<http://www.st.com/en/embedded-software/stsw-link009.html>).
- ST32 Virtual COM Port Driver from ST website (<http://www.st.com/en/development-tools/stsw-stm32102.html>). Once you downloaded and extracted the driver, follow the readme.txt file for the instruction to complete the installation.
- Freespace™ MotionStudio 2 application from <https://www.ceva-dsp.com/resource-center/>

Connect USB Type A to Mini-B cable to Nucleo board and your PC. The virtual COM port should appear in your Device Manager.



Figure 10: Device Manager to Check Installed Driver for ST Virtual COM Port

Start Freespace™ MotionStudio 2 (MotionStudio2.exe) after BNO085 development kit virtual COM port is successfully detected in your PC.

## 2.2.2. Running PC Application

### Start Freespace™ MotionStudio 2

After you unzip the PC Application package, launch MotionStudio2.exe under MotionStudio2 folder. This will open MotionStudio2 window.

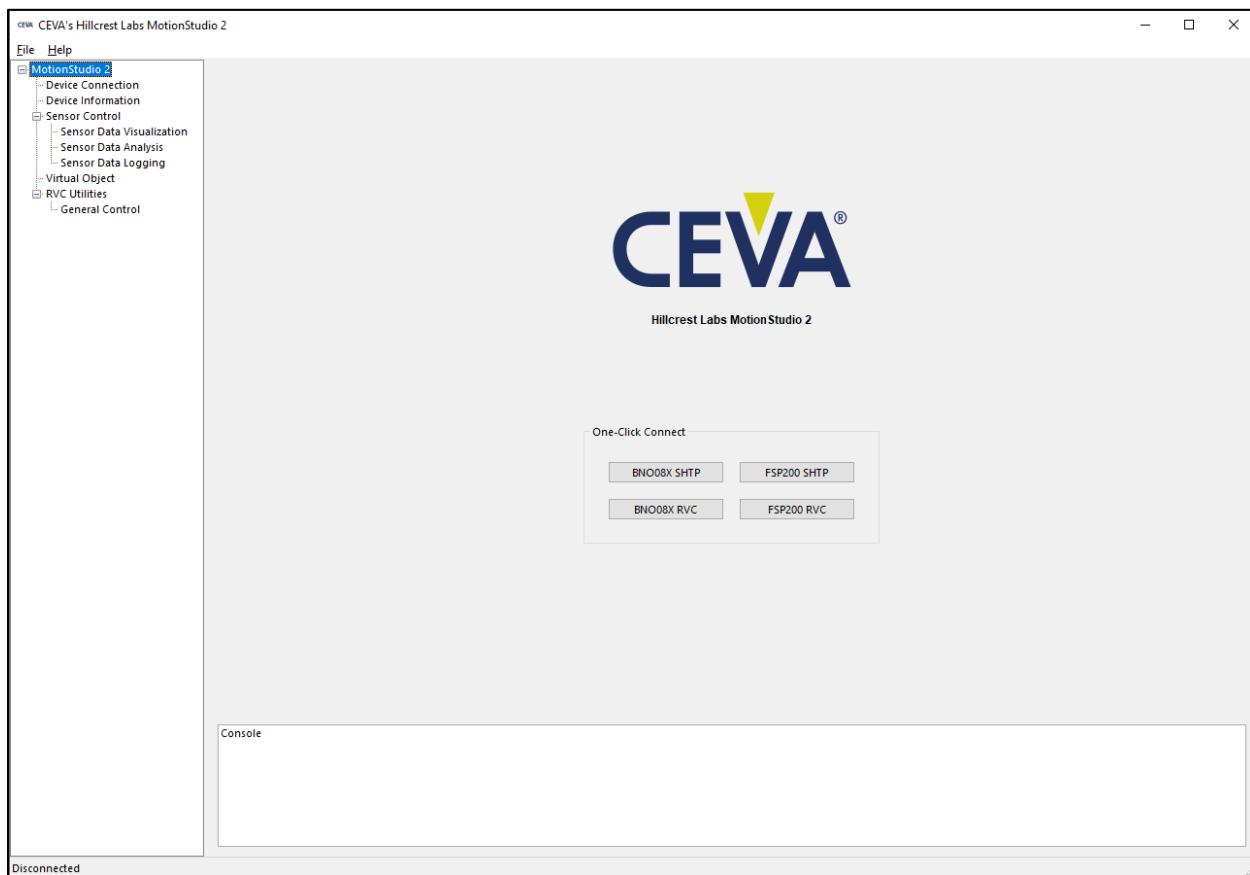


Figure 11: Startup Window of Freespace™ MotionStudio 2

### Establish Connection to the Nucleo Board

From the menu panel on the left, select Device Connection. This panel allows users to select device type, transport protocol and more.

- “Device Type” of the bridge is set to ST Nucleo.
- ST Link Virtual COM Port available in your PC appears in “Virtual COM Port” box.
- “Target Device” is set to SHTP over I2C by default. Check SW2/SW4/SW6 settings for transport protocol selection. Refer to Section 1.3.
- “SA0” is set to 0. Check J5 jumper settings for I2C address selection. Refer to Section 1.5.
- Use “Connect” button to start.

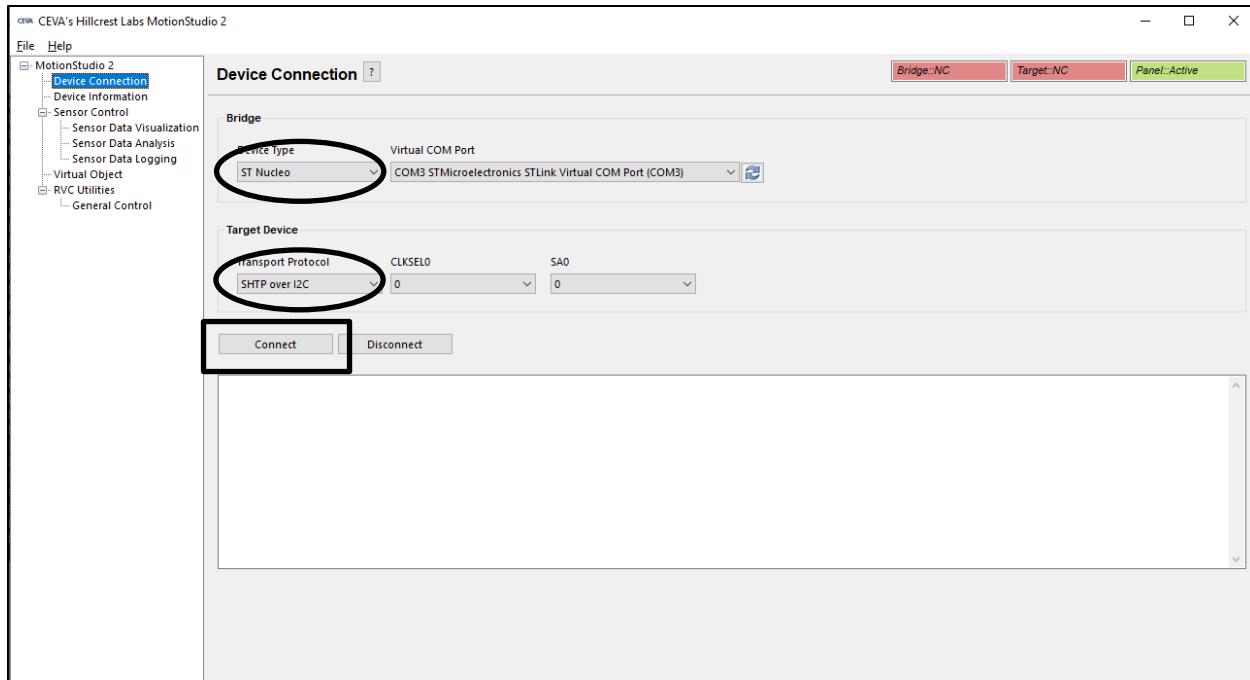


Figure 12 Device Connection Panel in Freespace™ MotionStudio 2

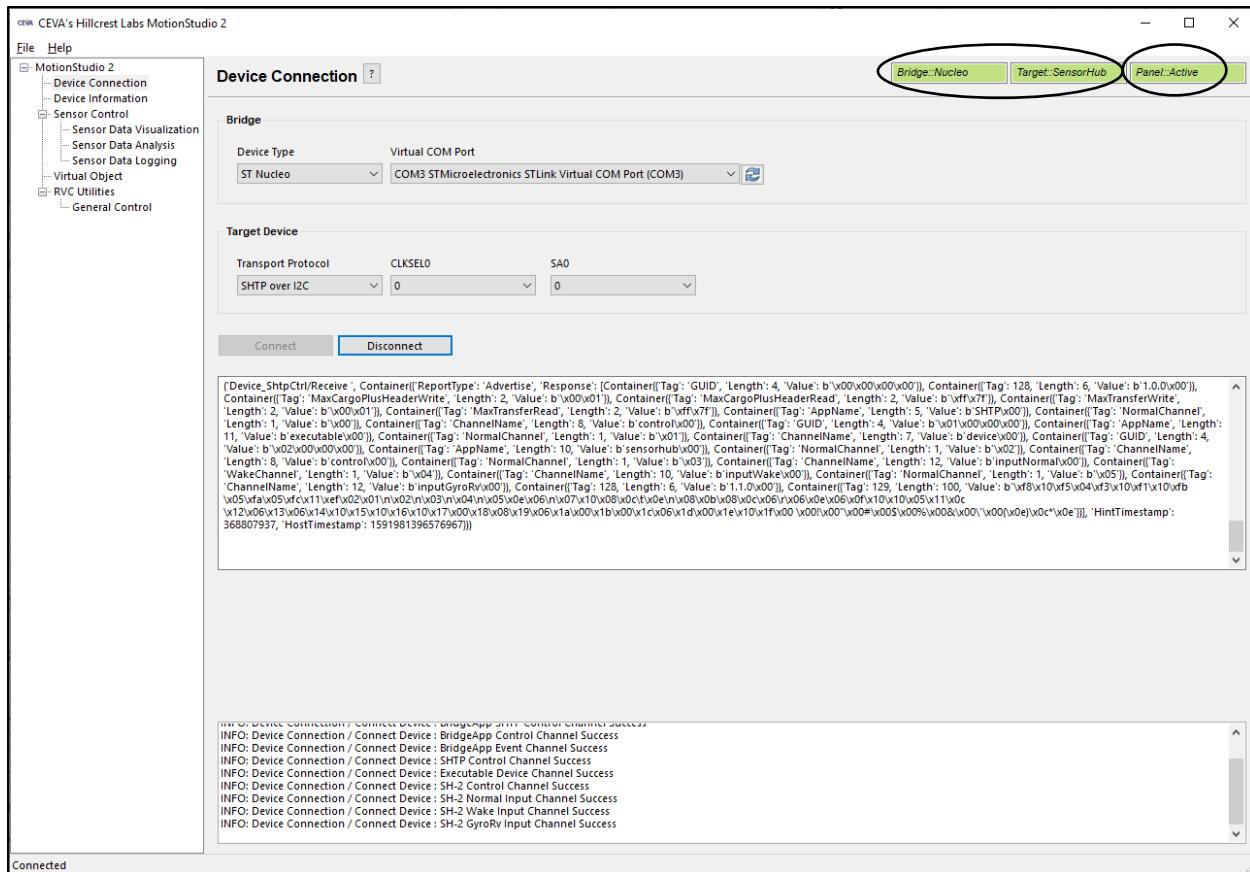


Figure 13: Device Connection Window after Successful Communication in Freespace™ MotionStudio 2

When connection process is completed, the three status indicator text boxes on the upper right hand corner of the panel and the console window on the bottom would provide the result of connection process. The three status indicators show the status of the connected system and the status of the associated panel. If the specific panel supports the protocol used by the connected device, the panel becomes active and shows in green color.

### Sensor Control

The Sensor Control panel allows the users to enable and disable the various sensors individually. There are two ways to control sensors:

- To enable an individual sensor at a default operation rate, use the check box on the right end of the row for each sensor.
- To enable sensors at specific rates, input the requested operation period, in microseconds, in the "Requested Period (us)" fields. Then click the "Set Sensor Periods" button on the top of the panel. All sensors will be updated with specified operating period. The "Requested Period (us)" fields which are left blanked or obtained invalid value are assumed to be "zero".

In many cases, the sensors do not operate at the exact rate as requested. The actual operating period is shown in the "Reported Period (us)" field. Users can also use the "Get Sensor Periods" button on top of the panel to refresh the actual operating period for all sensors.

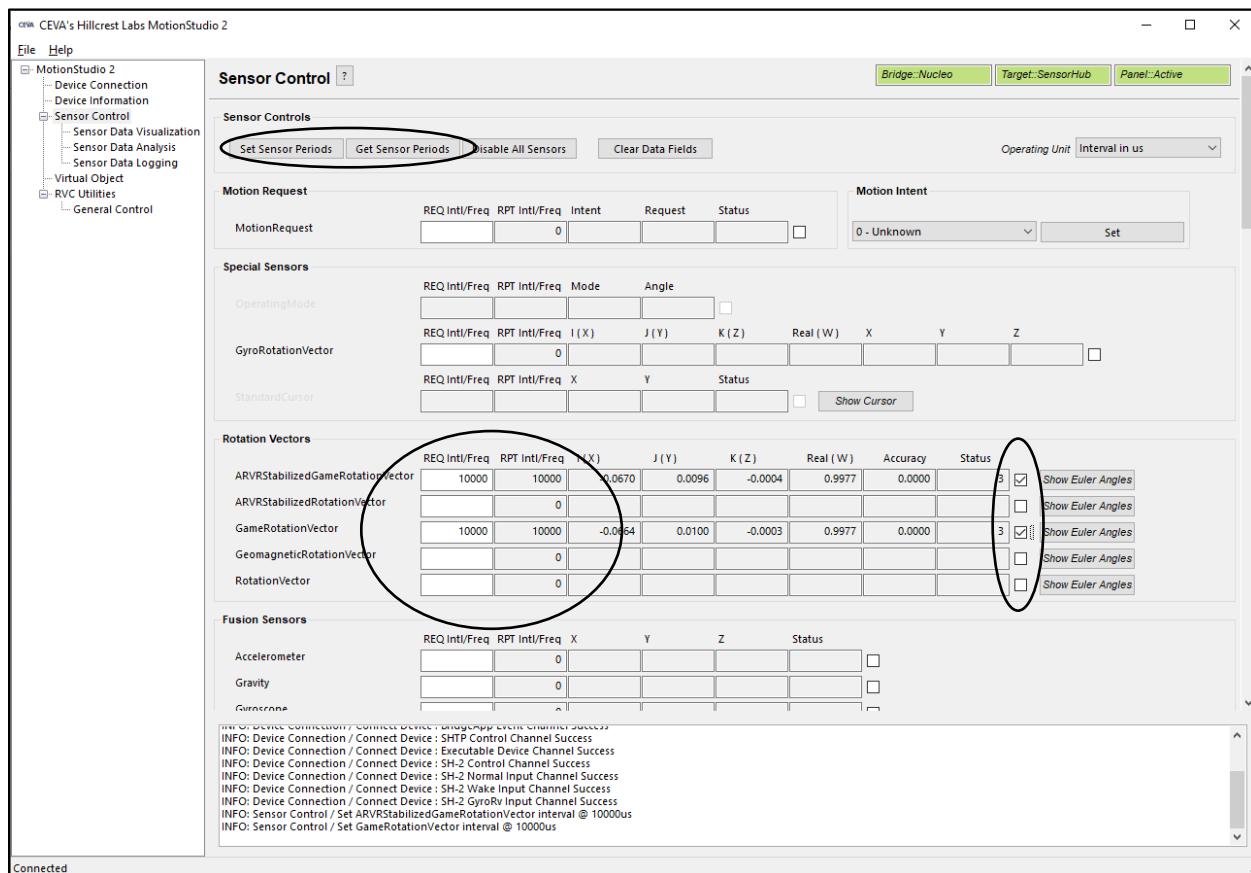


Figure 14: Sensor Control Panel in Freespace™ MotionStudio 2

## Virtual Object

Virtual Object panel shows the orientation of the device. Please note that you need to enable sensors in **Sensor Control** panel, select the sensor from the drop down menu in **Virtual Object** panel. The sword in the Virtual Object will move according to the device orientation.

To adjust the camera position, move the cursor to the Virtual object Panel, then press the LEFT mouse button. Hold the button down and move the mouse to change the view position. To reset the camera position, use the "Reset Camera Position" button.

To display the game rotation vectors, select the game rotation vectors from the drop down menu, the data fields should start updating with the received sensor data. The virtual object will move according to the orientation of the hardware. Use the Sensor Control Panel to enable or disable the specific sensor. This panel does not control the sensor but displays the output data.

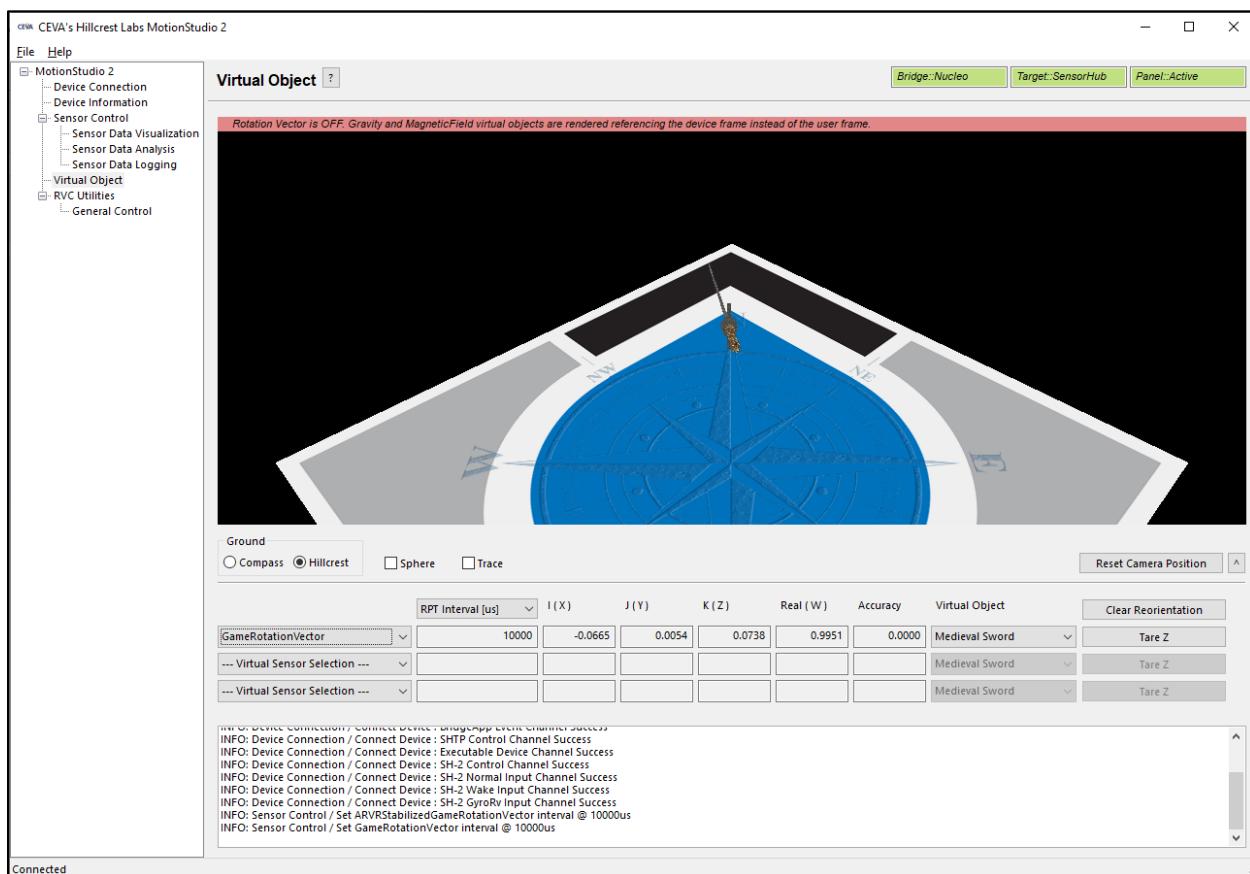
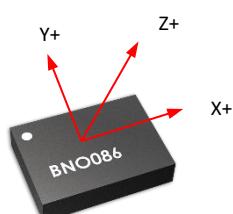


Figure 15: Virtual Object Panel in Freespace™ MotionStudio 2



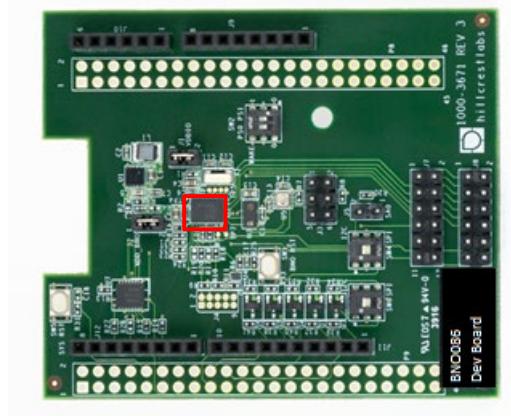


Figure 16: BNO085 Device Orientation

Please follow the instruction below to align your device.

- Enable Game Rotation Vector and ARVR Stabilized Game Rotation Vector in “Sensor Control” panel.
- Switch to Virtual Object panel and move the background so the black corner of the CEVA logo on the ground plane points to your forward direction (heading).
- Hold the BNO085 development kit Y+ axis points to your forward direction as well.
- Select “Game Rotation Vector” in drop down menu and click “Tare Z”. Now, sword will point to the edge of the CEVA log and is aligned with your device Y+.

- Switch to “ARVR Stabilized Game Rotation Vector” in drop down menu to evaluated ARVR Stabilized Game Rotation Vector.

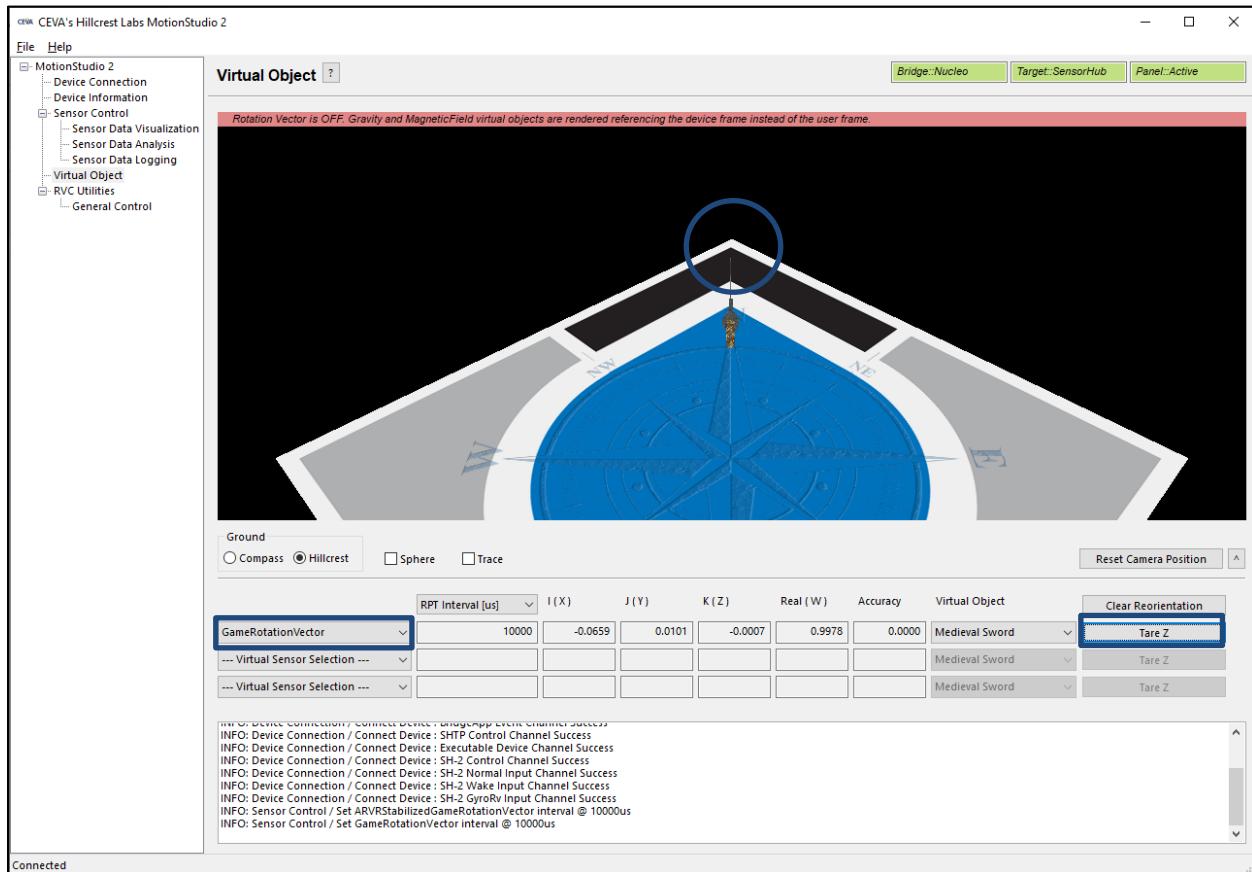


Figure 17: Sensor Orientation in Virtual Object Panel in Freespace™ MotionStudio 2

### 2.2.3. Backup Bridge Image

Please keep in mind that BNO085 Development Kit is programmed to work with a Windows PC Application. Development example code explained in the Section 2.3 is different and will overwrite the binary image shipped with the BNO085 Development Kit. If you want to switch back to the bridge code to run the Windows PC Application, please read the Nucleo device memory using STM32 ST-LINK Utility before downloading a new image into the Nucleo board. Please follow the instructions below to back up the prebuilt bridge image.

To save the contents of Nucleo bridge board:

- Open STM32 ST-LINK Utility
- Target->Connect
- Use “Save the displayed content in a Binary File” on the top left corner to save the image into a file for future use.

Alternatively, the bridge firmware is available in CEVA resource center (<https://www.ceva-dsp.com/resource-center/>)

To program Nucleo bridge board with the saved image:

- Open STM32 ST-LINK Utility
- Target->Connect
- Target->Program
- In new window select “File path” to locate previously saved file.
- Click “Start”

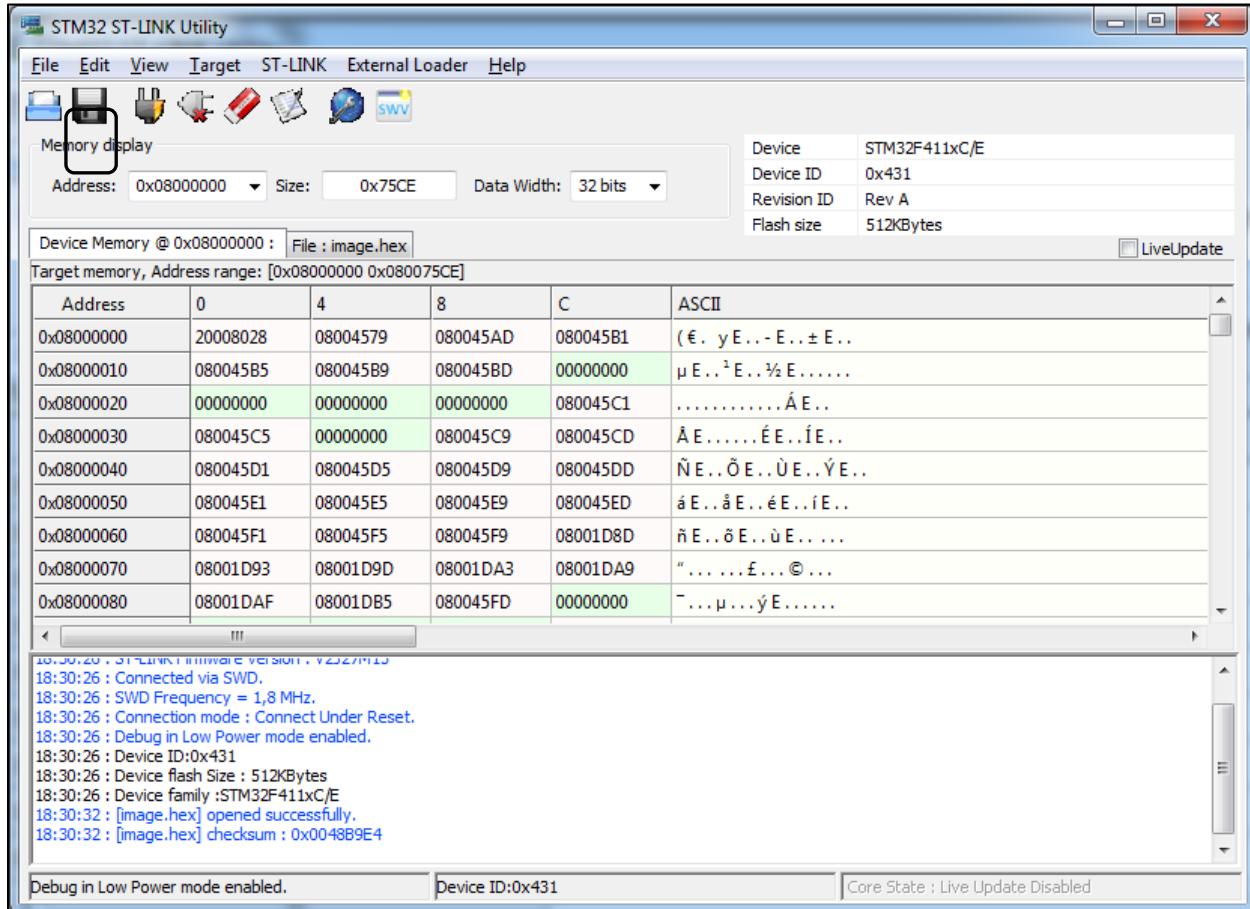


Figure 18: STM32 ST-LINK Utility Window

## 2.3. Development Environment

The example software requires the following items to execute.

- IAR Embedded Workbench® for ARM (EWARM) by IAR Systems.
- ST-LINK/V2 USB driver. This driver is available from the ST website and is supported by the IAR Embedded Workbench for ARM (EWARM). After installing EWARM, check IAR\_INSTALL\_DIRECTORY\arm\drivers\ST-Link\ Please skip this step if you have installed already from Section 2.2.1.
- ST32 Virtual COM Port Driver from the ST website. Please skip this if you have installed already from Section 2.2.1.

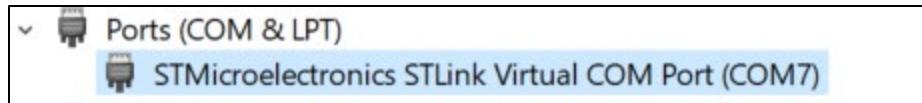


Figure 19: Installed driver for ST Virtual COM port

- Terminal emulator software like Tera Term or PuTTY. Set up the terminal emulator at 115200 – 8bit – no parity – 1bit stop bit – no flow control.

## 2.4. Example Software

CEVA provides a complete software package for the STM32F411RE Nucleo boards.

The example application for BNO085 development kit source code is available in public github.

<https://github.com/hcrest/sh2-demo-nucleo>

Clone this repository using the --recursive flag with git. Alternatively, you can download a ZIP file from the link.

git clone --recursive <https://github.com/hcrest/sh2-demo-nucleo>

Everything required to obtain outputs from the BNO085 is included in this package. The software package incorporates the BNO085 sensor hub driver, enabling SH2 functionality for the development system.

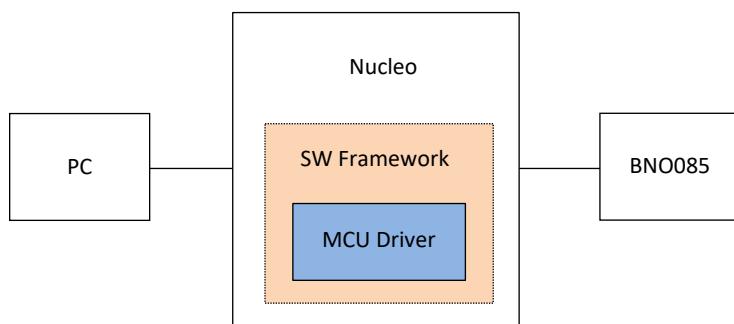
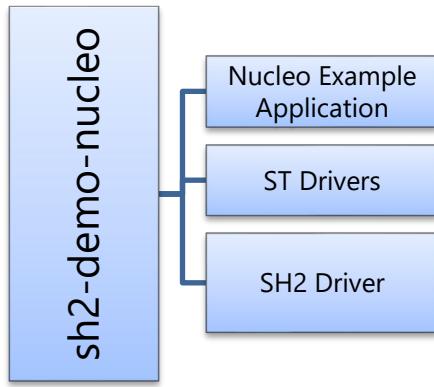


Figure 20: Simplified System Diagram (blue indicates driver developed by CEVA)



**Figure 21: Source Code Structure**

The software is organized as an IAR EWARM project that can be dropped into the IAR IDE on a Windows PC. Follow this procedure to compile the project and download the software to the Nucleo board.

- Open IAR Embedded Workbench for ARM (EWARM) version 7.x
- In the File menu, select Open and choose Workspace. Browse to where the example package is extracted and select “sh2-demo-nucleo/EWARM/Project.eww”. This should open an IAR workspace with all the files within the project.
- Select demo-i2c, demo-spi or demo-uart in the project configuration based on the board settings of SW2/SW4/SW6. Refer to Section 1.3.
- In the “Project” menu, select “Rebuild All” to compile the project.
- After the project is successfully compiled, go to the Project menu and select Download and Debug.

The “sh2” directory contains a full implementation of the CEVA communications protocol for the BNO085 and User’s Guide for CEVA’s SH-2 driver.

The reader is encouraged to review the BNO085 datasheet <sup>[1]</sup> and the SH-2 Reference Manual <sup>[2]</sup> for details on how to construct messages. The output from the BNO085 is printed through the serial port. The first few lines indicate that the host has established proper communication (“Product ID Request”) with the BNO085 and the BNO085 has responded with version information (“Product ID Response”).

Rotation vector is enabled at 100Hz by default and reports are printed through the serial port.

```

File Edit Setup Control Window Help
Part 10003606 : Version 1.8.0 Build 338
Part 10004135 : Version 5.5.3 Build 162
Part 10004149 : Version 5.1.12 Build 183
  0.2804 Rotation Vector: r:0.578613 i:0.039368 j:-0.012268 k:0.814575 <acc: 180.000519 deg>
  0.2904 Rotation Vector: r:0.578613 i:0.039368 j:-0.012268 k:0.814575 <acc: 180.000519 deg>
  0.3002 Rotation Vector: r:0.529468 i:0.039917 j:-0.011963 k:0.813904 <acc: 69.997093 deg>
  0.3108 Rotation Vector: r:0.579651 i:0.039978 j:-0.011902 k:0.813782 <acc: 57.533581 deg>
  0.3208 Rotation Vector: r:0.579773 i:0.040039 j:-0.011841 k:0.813721 <acc: 48.944809 deg>
  0.3310 Rotation Vector: r:0.579773 i:0.040039 j:-0.011841 k:0.813721 <acc: 43.419460 deg>
  0.3410 Rotation Vector: r:0.579895 i:0.040039 j:-0.011841 k:0.813599 <acc: 39.474777 deg>
  0.3512 Rotation Vector: r:0.579956 i:0.039978 j:-0.011780 k:0.813538 <acc: 36.453320 deg>
  0.3611 Rotation Vector: r:0.580028 i:0.039978 j:-0.011780 k:0.813422 <acc: 34.103298 deg>
  0.3713 Rotation Vector: r:0.580200 i:0.039978 j:-0.011719 k:0.813416 <acc: 32.158936 deg>
  0.3816 Rotation Vector: r:0.580261 i:0.039978 j:-0.011719 k:0.813354 <acc: 30.522312 deg>
  0.3914 Rotation Vector: r:0.580383 i:0.039978 j:-0.011719 k:0.813293 <acc: 29.081526 deg>
  0.4015 Rotation Vector: r:0.580444 i:0.039978 j:-0.011658 k:0.813232 <acc: 27.906513 deg>
  0.4117 Rotation Vector: r:0.580566 i:0.039978 j:-0.011658 k:0.813171 <acc: 26.871386 deg>
  0.4220 Rotation Vector: r:0.580627 i:0.039978 j:-0.011658 k:0.813110 <acc: 25.948162 deg>
  0.4318 Rotation Vector: r:0.580750 i:0.040039 j:-0.011597 k:0.813049 <acc: 25.052916 deg>
  0.4420 Rotation Vector: r:0.580811 i:0.040039 j:-0.011597 k:0.812988 <acc: 24.241598 deg>
  0.4521 Rotation Vector: r:0.580872 i:0.040039 j:-0.011597 k:0.812927 <acc: 23.514210 deg>
  0.4623 Rotation Vector: r:0.580994 i:0.040039 j:-0.011536 k:0.812866 <acc: 22.842775 deg>
  0.4721 Rotation Vector: r:0.581055 i:0.040039 j:-0.011536 k:0.812805 <acc: 22.227293 deg>

```

Figure 22: Terminal Emulator Screenshot

```

File Edit View Project Debug Disassembly ST-LINK Tools Window Help
File Project Application STM32F4xx_HAL Output
main.c spi_hal.c 2c_hal.c uart_hal.c console.c demo_app.c sh2_SensorValue.c sh2.h sh2_SensorValue.h
main() x Disassembly
Disassembly
int main(void)
{
    main:
        0x0005a20: 0xb500    PUSH
        0x0005a24: 0xb093    SUB
        HAL_Init();
        0x0005a2c: 0xffffd 0xfd9a  BL
        HAL_NVIC_SetPriorityMemoryManager(NVIC_
        0x0005a30: 0x2003    MOVS
        0x0005a32: 0x7f7f 0xfe14  BL
        HAL_NVIC_SetPriority(MemoryManager
        0x0005a36: 0x2200    MOVS
        0x0005a38: 0x2100    MOVS
        0x0005a3a: 0x0f6f 0x000b  MOVS.W
        0x0005a3e: 0x7fd 0xfe1b  BL
        HAL_NVIC_SetPriority(UsageFault_I
        0x0005a42: 0x2200    MOVS
        0x0005a44: 0x4611    MOVS
        0x0005a46: 0x0f6f 0x000a  MOVS.W
        0x0005a4a: 0x7fd 0xfe15  BL
        HAL_NVIC_SetPriority(UsageFault_I
        0x0005a4e: 0x2200    MOVS
        0x0005a50: 0x4611    MOVS
        0x0005a52: 0x60ff 0x0000  MOVS.W

```

Figure 23: IAR EWARM Screenshot

## References

1. 1000-3927 BNO08X Datasheet, CEVA, Inc.
2. 1000-3625 SH-2 Reference Manual, CEVA, Inc.
3. 1000-3600 SH-2 SHTP Reference Manual, CEVA, Inc.

## Notices

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